

# Decision Log Specification v1

## 1. Purpose

The Decision Log system provides a **structured, complete, and traceable record of all caption-related decisions** made by the system.

It enables:

- Full **auditability** of caption behaviour
  - **Explainability** for debugging and review
  - **Claude-based reasoning and validation**
  - **Regression testing and comparison**
  - Cross-system consistency between WallSpace and Echo
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## 2. Scope

A “decision” includes any operation where the system:

- Evaluates or applies a rule
  - Resolves a conflict between constraints
  - Modifies caption content, timing, or segmentation
  - Applies, modifies, or suppresses an enhancement
  - Determines rendering layout or positioning
  - Selects behaviour via policy
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## 3. Core Design Principles

### 3.1 Completeness

All decisions affecting caption behaviour **must be logged**.

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### 3.2 Determinism

Logs must allow reconstruction of **exact system behaviour**.

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### 3.3 Dual Readability

Logs must be:

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- Machine-readable (JSON)
  - Human-readable (clear reasoning strings)
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## 3.4 Layer Alignment

Each decision must identify **which system layer produced it**:

- rules\_engine
- policy\_engine
- renderer
- enhancement\_layer

All system stages must produce decision logs when modifying caption behaviour.

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## 3.5 Traceability

Each decision must be linked to:

- caption\_id
  - processing stage
  - prior decisions (optional chain)
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## 4. Decision Log Structure (JSON Schema)

```
{
  "decision_id": "string (UUID)",

  "timestamp": "ISO8601",

  "stage": "rules_engine | policy_engine | renderer | enhancement_layer",

  "caption_id": "string",

  "sequence_id": "string (optional group identifier)",

  "decision_type": "rule_evaluation | policy_resolution |
enhancement_application | rendering_action",

  "input_state": {
```

# Decision Log Specification v1

```
"text": "string",
"start_time": "float",
"end_time": "float",
"wpm": "float (optional)",
"speaker_id": "string | null",
"metadata": {}
},

"applied_rules": [
  {
    "rule_id": "string",
    "rule_class": "A | B | C | D",
    "result": "pass | fail | warning"
  }
],

"constraints": [
  {
    "name": "READABILITY_PRIORITY",
    "source_rule_id": "BBC-TIM-001"
  }
],

"conflict_resolution": {
  "conflict_detected": "boolean",
  "priority_applied": [
    "READABILITY",
    "TIMING",
    "VISUAL_SAFETY"
  ],
  "dropped_behaviours": [
    "enhancement_emotion_scaling"
  ]
},

"decision": {
  "action": "string",
  "details": {}
},
```

# Decision Log Specification v1

```
"reasoning": "human-readable explanation",  
  
"confidence": "float (0-1, optional)",  
  
"previous_decision_id": "string (optional)",  
  
"tags": [  
  "timing_adjustment",  
  "enhancement_suppressed"  
]  
}
```

Each constraint must include a reference to the originating rule\_id to ensure full traceability between rule evaluation, constraint generation, and policy decisions.

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## 5. Required Fields

The following fields are **mandatory**:

- decision\_id
  - timestamp
  - stage
  - caption\_id
  - decision\_type
  - input\_state
  - decision
  - reasoning
- 

## 6. Decision Types

Type	Description
rule_evaluation	Result of applying a rule
policy_resolution	Decision based on profile or constraints

# Decision Log Specification v1

Type	Description
enhancement_application	Applying or modifying enhancement
rendering_action	Final layout/visual decision

Decision actions (e.g. `adjust_timing`, `split_caption`) are separate from decision types and must be recorded within the "decision.action" field.

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## 7. Standard Actions

Examples:

- `adjust_timing`
  - `split_caption`
  - `merge_caption`
  - `suppress_enhancement`
  - `apply_emotion_styling`
  - `reposition_caption`
  - `clamp_font_size`
  - `fallback_to_safe_mode`
- 

## 8. Constraint Vocabulary (standardised)

Use consistent identifiers:

- `READABILITY_PRIORITY`
  - `TIMING_LIMIT`
  - `VISUAL_SAFETY`
  - `SAFE_REGION`
  - `SPEAKER_CLARITY`
  - `NO_REFLOW`
  - `LOW_CONFIDENCE_MODE`
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## 9. Example Decision Logs

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### 9.1 Timing Violation

```
{
  "decision_id": "d1",
  "stage": "rules_engine",
  "caption_id": "c101",
  "decision_type": "rule_evaluation",
  "input_state": {
    "text": "We need to move quickly now",
    "start_time": 10.0,
    "end_time": 11.0,
    "wpm": 220
  },
  "applied_rules": [
    {
      "rule_id": "BBC-TIM-001",
      "rule_class": "A",
      "result": "fail"
    }
  ],
  "decision": {
    "action": "flag_violation"
  },
  "reasoning": "Reading speed exceeds allowed threshold"
}
```

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### 9.2 Policy Adjustment

```
{
  "decision_id": "d2",
  "stage": "policy_engine",
  "caption_id": "c101",
  "decision_type": "policy_resolution",
  "constraints": ["READABILITY_PRIORITY"],
  "decision": {
    "action": "adjust_timing",
    "details": {
      "new_duration": 2.0
    }
  },
  "reasoning": "Extended duration to restore readability"
}
```

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### 9.3 Enhancement Suppression

```
{
  "decision_id": "d3",
  "stage": "enhancement_layer",
  "caption_id": "c101",
```

# Decision Log Specification v1

```
"decision_type": "enhancement_application",
"conflict_resolution": {
  "conflict_detected": true,
  "priority_applied": ["READABILITY"],
  "dropped_behaviours": ["emotion_scaling"]
},
"decision": {
  "action": "suppress_enhancement"
},
"reasoning": "Emotion scaling would cause reflow and reduce readability"
}
```

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## 10. Decision Chain Reconstruction

The system must support:

Caption → Decision 1 → Decision 2 → Decision 3 → Output

This allows:

- full debugging
  - Claude reasoning
  - replaying system behaviour
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## 11. Integration with Validation

Each validation result must include:

- decision chain
  - applied rules
  - constraint decisions
  - final outcome
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## 12. Integration with Claude

Claude should:

**Input:**

- caption data
- decision logs
- rules matrix

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## Output:

- validation report
  - incorrect decisions
  - missed rules
  - improvement suggestions
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## 13. Logging Levels

Level	Description
minimal	critical decisions only
standard	all decisions
verbose	includes intermediate states

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## 14. Performance Considerations

- Logs should be append-only
  - Optional sampling in real-time systems
  - Batch export for analysis
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## 15. Storage Options

- JSON files (development)
  - Indexed DB / NoSQL (runtime)
  - Log stream (real-time debugging)
  - Export to CSV / analytics pipelines
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## 16. Testing Requirements

Tests must verify:

- correct rules applied
- correct priority order

# Decision Log Specification v1

- correct decision output
  - log accuracy
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## 17. Future Extensions

- visual debugging UI
  - timeline-based decision replay
  - automated anomaly detection
  - ML-assisted optimisation
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### Summary

This Decision Log Spec gives you:

- A **common language** across systems
- A **debugging backbone**
- A **Claude interface layer**
- A **research-grade audit trail**